



Sledmere and Wetwang Federation

Whole School Curriculum Map – DT

At Sledmere and Wetwang Federation our **intent** is to make Design and Technology an inspiring, rigorous and practical subject. Pupils will use creativity and imagination to design and make products that solve real and relevant problems within a variety of contexts.

Our **intent** is that all children:

- Achieve their potential.
- Experience high quality teaching and learning at all times.

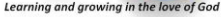
We **implement** our Design and Technology curriculum through:

- In EYFS, we implement DT by providing children with a wide range of indoor and outdoor construction equipment, from planks and blocks to junk modelling. This provision is in place everyday to support children with developing their understanding of why they build and how to adapt it when necessary. Adult interactions support children's knowledge and vocabulary, including skills involved with balancing, constructing, joining, assembling and fixing.
- A learning sequence of Design, Test, Make and Evaluate.
- High quality modelling and scaffold DT skills in order for all children to achieve excellence.
- Nurture and relationships allow adults to support children to experiment and challenge themselves.
- Learning journeys that reflect what is being taught.
- Learning that is high quality, showing a range of DT and evidence the highest expectations.
- Learning across the curriculum is sequentially planned to build on knowledge and skills.
- Use of a range of high quality resources and equipment.

The **impact** of our Design and Technology approach is children design, test, make and evaluate purposeful products and are proud of their creations. Pupils will learn how to take risks, becoming resourceful, innovative, enterprising and capable citizens.

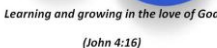


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(John 4:16)

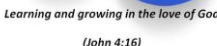
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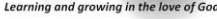


Year 2

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Year 4, 5 and 6

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(John 4:16)

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